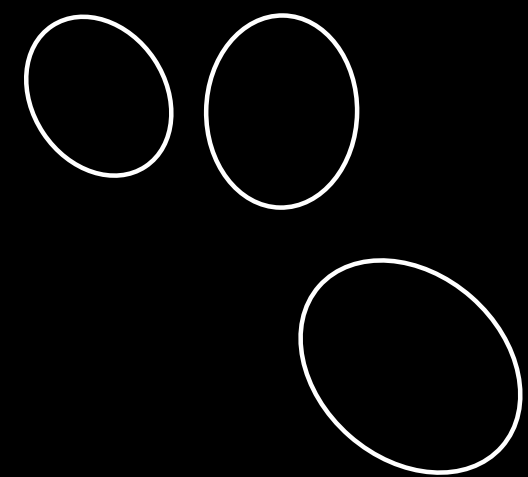
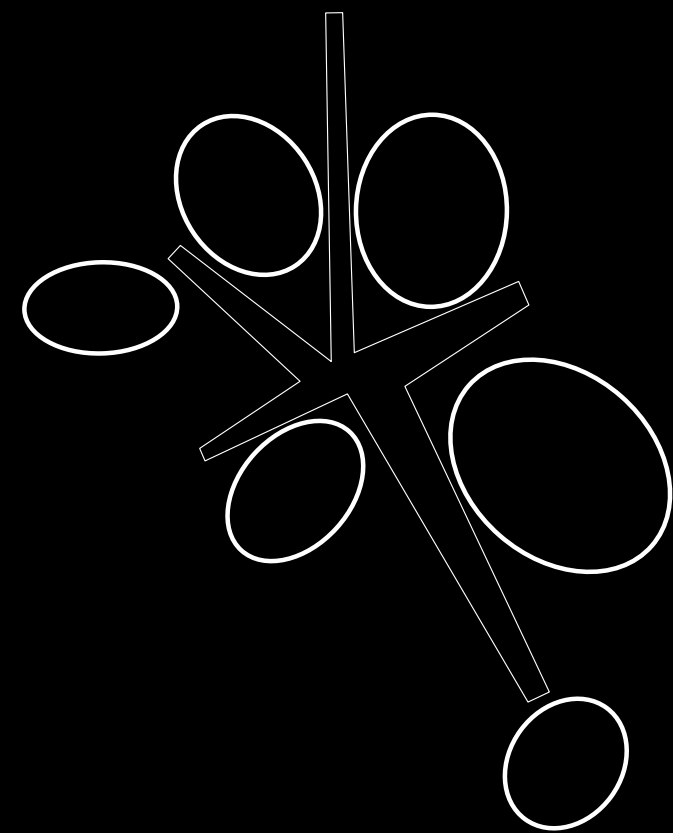


THE CONCEPT

The projet has to be scalable to meet the future needs of expansion for various exhibitions, our proposal is to create a sreies of pavillions that connect with each other through a landscape.

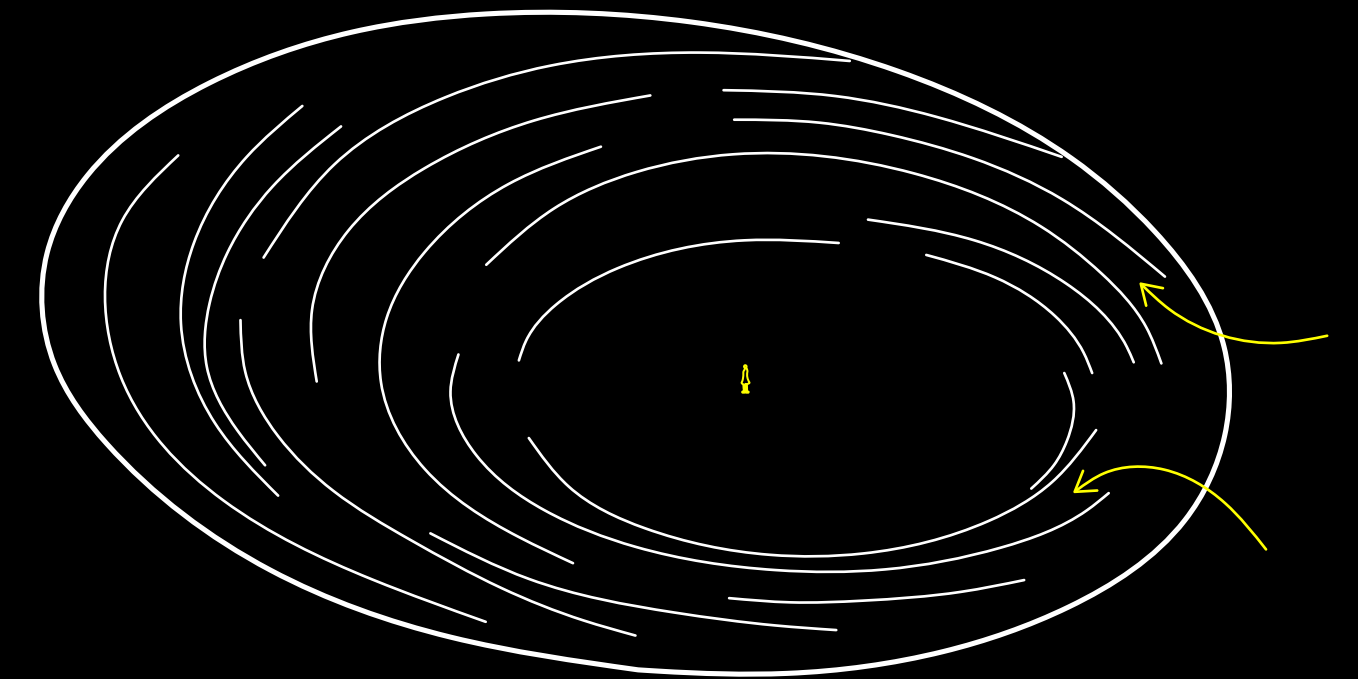


PHASE I



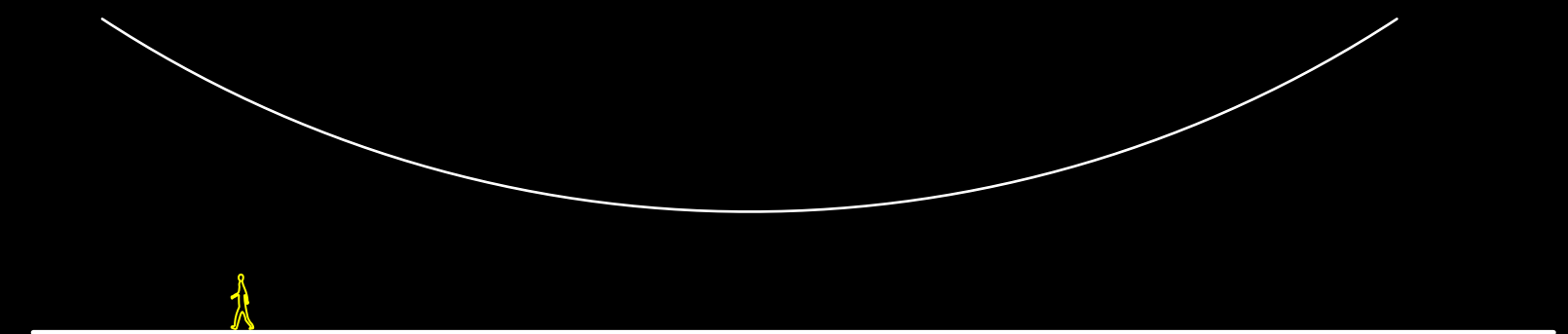
PHASE II

The later expansions can also be seperate galleries that you can teleport to from the main space. This improves the performance in the metaverse as creating different instances for each phase.



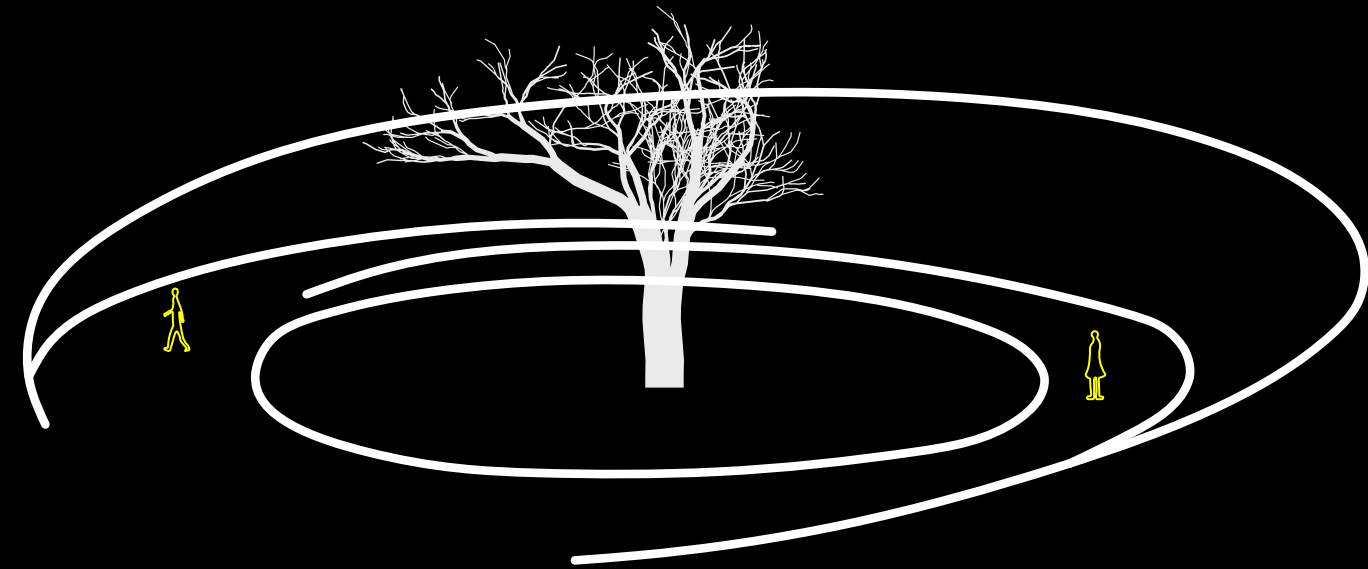
THE AUDITORIUM

The auditorium will be a levitating open structure, connecting with the main gallery through a bridge. This will be the feature of the building where we open the thinking box and reimagine space according to the lack of limitations in the metaverse.



THE GALLERY

The main gallery will be an open space, with flexible separations to create more intimate spaces. The main gallery will have a patio with landscape and vegetation to bring life to the design.



With the design of the main gallery we can play with the topography to achieve a variety of lighting in the interior spaces. The plan could be half submerged underground as shown in the above sketch.

